



Summary of Skills

Software Skills

- **Proficient knowledge** of Autodesk Maya, Adobe Photoshop, Toonboom StoryBoardPro
- **Excellent knowledge** of Blender, Adobe After Effects, Adobe Premiere Pro, ToonBoom Harmony, Autodesk Sketchbook, Shotgun, SyncSketch

Technical Art Skills

- Strong knowledge of cinematic language, staging, acting
- Strong storytelling abilities to represent character, emotion, movement, etc
- Solid understanding of the principles of animation and perspective drawing
- Skilled draftsmanship

Additional Skills

- Strong Work Ethic
- Creative and Collaborative Thinker
- Passionate about teamwork
- Skilled Communication and Organizational skills

Education

- BA Animation, Sheridan College (Oakville, ON, Canada) 2013- 2017

Work Experience

- **Pipeline Studios (Hamilton, ON)** May 2024-Mar 2026
 - **Animator on Nickelodeon's "Dora"**
- **Guru Studios (Toronto, ON)** April 2023-Dec 2023
 - Animator on "Charlotte's Web" & "Mecha Shorts"
- **JamFilled Studios (Toronto, ON)** Jan 2023- April 2023
 - *Intermediate Animator on "Dino Ranch"*
- **ReelFX Studios (Montreal, QC)** July 2022-Dec 2022
 - Intermediate Animator on Netflix feature, working remote from Toronto
- **Guru Studios (Toronto, ON, Canada)** October 2021-July 2022
 - Intermediate Animator on "Paw Patrol", working remote from Toronto
- **Relish Studios (Vancouver, BC, Canada)** June 2021-October 2021
 - Senior Animator on "Barbie's Dreamworld", working remote from Toronto
- **Tangent Animation (Toronto, ON, Canada)** June 2020-June 2021
 - 3D Animator on Netflix's "Maya and the Three"
- **Snowball Studios (Toronto, ON, Canada)** Jan 2019-June 2020
 - 3D Animator on Disney's "Fancy Nancy"
- **DHX Studios (Halifax, NS, Canada)** Feb 2018- Aug 2018
 - 3D Animator on "Charlie's Colorform City"
- **DHX Studios (Halifax, NS, Canada)** May 2016-Aug 2016
 - Animation intern on "Inspector Gadget" & "Wishenpoof"

Awards

- Nominated for "Dreamworks Scholarship for 3D Animation" (Sheridan College) 2017